



Name

Background

A swift and determined fighter.

Growing up on the streets, you needed quick wits and even quicker feet to get by. Your family had very little, and you would often dream of a hero who would come to save you from your impoverished existence.

Once you were old enough to handle a broom, you went to work at the local garrison as a sweeper, regularly cleaning the training gym. There you saw the martial arts master, a strict yet temperate teacher who taught the guards swift and precise ways to take down any opponent. You were fascinated. You would sneak in early to watch, and as you swept the floors you would practise what you'd seen. One day the master found you practising, but instead of scolding you, he took you under his wing and trained you in secret.

Today, you are adept in acrobatics and martial arts, and everything you do feeds the goal of becoming the type of hero you long ago wished would save you.

Abilities

TOUGHNESS	1	SMARTS	1
AGILITY	3	WITS	2
HEALTH	15	RESOLVE	10

- Drives
- CALM: Face a challenge with your emotion in control.
 - SWIFT: Act quickly and decisively.
 - HEROIC: Save someone in need of a hero.
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Gear

SLINGSHOT USES 10

A simple ranged weapon used for hurling stones or other small projectiles.

Successful Attacks using this item inflict an additional 1 Damage.

Notes