

THE INFLUENCER

CHARACTER



NAME

BACKGROUND

A disgraced stimstream star working on an insincere apology video.

You got wired with a PASSENGER neural tap right after you dropped out of school; it can broadcast everything you feel to audiences hooked up to receivers, and plenty of folks make a living off streaming their lives. You were pretty good at it too; but resorted to faking your output with digital boosters when you lost your edge. When word got out you fell from grace overnight.

This internship – your first real job, as far as your parents are concerned – isn't an attempt to lay low and wait for the scandal to blow over. Not at all. No, this is an opportunity to find yourself – plenty of time to unplug and meditate, to reconnect with who *you* really are, you know?

ABILITIES

TOUGHNESS

1

AGILITY

2

SMARTS

3

WITS

3

ABILITY REMINDER

Level 1: Remove the highest result

Level 2: Remove the middle result

Level 3: Remove the lowest result

Level 4: Keep all three results

HEALTH

12

RESOLVE

10

DRIVES

- **GENUINE** – Get someone to listen to and understand you.
- **DRIVEN** – Show someone they shouldn't have underestimated you.
- **SHOWBOAT** – Record some awesome footage for your fans.



GEAR

MAX



PASSENGER NEURAL JACK

USES

3

You can transmit your sensations to another Protagonist up to Far away. If they accept, or if you beat them in a Wits contest, a facsimile of your current sensations overrides theirs until you or they disconnect. **Innate.**

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WONDERLAND A.R. ARRAY

USES

3

Project AR stimuli into everyone who is Near – something recorded by your datavault or your past PASSENGER highlights. With a Smarts check of 6 you can choose for effect to ignore other Protagonists (you are still affected). Lasts one minute. **Innate.**

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MNEMOSYNE DATAVAULT

Palm-sized disc of brushed steel. Record the sensations experienced through your neural jack and run them back at your leisure. **Innate.**

	USES	

	USES	

	USES	

	USES	

POCKETS