

THE INFLUENCER

CHARACTER



NAME

BACKGROUND

A disgraced stimstream star working on an insincere apology video.

You got wired with a PASSENGER neural tap right after you dropped out of school; it can broadcast everything you feel to audiences hooked up to receivers, and plenty of folks make a living off streaming their lives. You were pretty good at it too; but resorted to faking your output with digital boosters when you lost your edge. When word got out you fell from grace overnight.

This internship - your first real job, as far as your parents are concerned - isn't an attempt to lay low and wait for the scandal to blow over. Not at all. No, this is an opportunity to find yourself - plenty of time to unplug and meditate, to reconnect with who you really are, you know?

ABILITIES

TOUGHNESS	1	ABILITY REMINDER Level 1: Remove the highest result Level 2: Remove the middle result Level 3: Remove the lowest result Level 4: Keep all three results
AGILITY	2	
SMARTS	3	
WITS	3	

HEALTH	RESOLVE
12	10

DRIVES

- **GENUINE** - Get someone to listen to and understand you.
- **DRIVEN** - Show someone they shouldn't have underestimated you.
- **SHOWBOAT** - Record some awesome footage for your fans.
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- _____



GEAR

MAX 5

PASSENGER NEURAL JACK	USES 3
You can transmit your sensations to another Protagonist up to Far away. If they accept, or if you beat them in a Wits contest, a facsimile of your current sensations overrides theirs until you or they disconnect. Innate.	
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MNEMOSYNE DATAVAULT
Palm-sized disc of brushed steel. Record the sensations experienced through your neural jack and run them back at your leisure. Innate.

WONDERLAND A.R. ARRAY	USES 3
Project AR stimuli into everyone who is Near - something recorded by your datavault or your past PASSENGER highlights. With a Smarts check of 6 you can choose for effect to ignore other Protagonists (you are still affected). Lasts one minute. Innate.	
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POCKETS