

THE INFLUENCER

CHARACTER



NAME

BACKGROUND

A disgraced stimstream star working on an insincere apology video.

You got wired with a PASSENGER neural tap right after you dropped out of school; it can broadcast everything you feel to audiences hooked up to receivers, and plenty of folks make a living off streaming their lives. You were pretty good at it too; but resorted to faking your output with digital boosters when you lost your edge. When word got out you fell from grace overnight.

This internship – your first real job, as far as your parents are concerned – isn't an attempt to lay low and wait for the scandal to blow over. Not at all. No, this is an opportunity to find yourself – plenty of time to unplug and meditate, to reconnect with who you really are, you know?

ABILITIES

TOUGHNESS	1
AGILITY	2
SMARTS	3
WITS	3

ABILITY REMINDER

- Level 1: Remove the highest result
Level 2: Remove the middle result
Level 3: Remove the lowest result
Level 4: Keep all three results

HEALTH	RESOLVE
12	10

DRIVES

- GENUINE – Get someone to listen to and understand you.
- DRIVEN – Show someone they shouldn't have underestimated you.
- SHOWBOAT – Record some awesome footage for your fans.
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GEAR

MAX

5

PASSENGER NEURAL JACK

USES

3

You can transmit your sensations to another Protagonist up to Far away. If they accept, or if you beat them in a Wits contest, a facsimile of your current sensations overrides theirs until you or they disconnect. **Innate.**

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WONDERLAND A.R. ARRAY

USES

3

Project AR stimuli into everyone who is Near – something recorded by your datavault or your past PASSENGER highlights. With a Smarts check of 6 you can choose for effect to ignore other Protagonists (you are still affected). Lasts one minute. **Innate.**

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MNEMOSYNE DATAVAULT

Palm-sized disc of brushed steel. Record the sensations experienced through your neural jack and run them back at your leisure. **Innate.**

	USES

	USES

POCKETS