

THE VETERAN

CHARACTER



NAME

BACKGROUND

A 19-year-old soldier left shaken by their experiences.

Your squad was wiped out trying to defend a city in what remains of Earth from a hostile corporate takeover. CLAVEL Corporation (one of OBOL's competitors) shatter-bombed the building you were occupying and everyone else in your team died. You're convinced that you should have been killed. Maybe you were. Why you, and not them? Are they still watching over you?

You gave up and took what seemed like an easy job – caretaking an ancient freighter as it chugged through deep space. You've not been sleeping well, so the prospect of spending several months at a time in cryostasis seemed like an attractive prospect.

ABILITIES

TOUGHNESS	2
AGILITY	3
SMARTS	2
WITS	1

ABILITY REMINDER

- Level 1: Remove the highest result
Level 2: Remove the middle result
Level 3: Remove the lowest result
Level 4: Keep all three results

HEALTH

20

RESOLVE

7

DRIVES

- HASTY** – Rush to solve problems before it's too late.
- SELFLESS** – Protect your friends at the cost of your own safety.
- HAUNTED** – Learn more about the prospect of life after death.

GEAR

10MM AUTOPISTOL

USES

An illegally held handgun.

Fires controlled bursts of low-velocity rounds. Rounds won't puncture the hull of the ship.

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DOG TAGS

USES

ID chips from the rest of your squad, to remind you of who you lost.

Meditate on them for a few minutes to restore 3 Resolve.
Resets between Chapters. Innate.

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	USES	

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POCKETS